

| <b>Lachpaur</b><br>Player: Clay<br>Campaign: Buck's Middle Earth  |           |       |      | Race: Linder Golem<br>Profession: Fighter<br>Level: 6<br>Realm: Mentalism |      |       |     | Training: Explorer<br>Packages: Duelist<br>Fate Points: 2<br>12/1/98 |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
|---|-----------|-------|------|---|------|-------|-----|--|----|----|-----|--|----|----|----|--------|----|----|------|-----------|----|----|---|-----------------|----|----|----|---------|----|----|----|-----------|----|----|----|----------|----|----|------|-----------|----|----|-----|----------|----|----|----|---|--|--|--|-----------------------|-------|------------|----|---------|----|-----------|-----|--------------------|----|----------------------|-----|-------------------|-----|------------|----|---------|------|-------|-----|------|----|--|--|--|--|----------------------|-------|----------------|-----|---------------------|----|-----------|---|------------------|-----------|-------------------------|---------|----------------|-------|--------------------|-------|--------------------|------|--------------------|--|---------------------|-------|
| <table border="1"> <thead> <tr> <th>STAT</th> <th>Temp</th> <th>Poten</th> <th>Mod</th> </tr> </thead> <tbody> <tr><td>Agility</td><td>87</td><td>87</td><td>+10</td></tr> <tr><td>Constitution</td><td>95</td><td>97</td><td>+7</td></tr> <tr><td>Memory</td><td>70</td><td>70</td><td>+2.6</td></tr> <tr><td>Reasoning</td><td>63</td><td>70</td><td>0</td></tr> <tr><td>Self Discipline</td><td>87</td><td>87</td><td>+3</td></tr> <tr><td>Empathy</td><td>68</td><td>70</td><td>+2</td></tr> <tr><td>Intuition</td><td>70</td><td>70</td><td>+6</td></tr> <tr><td>Presence</td><td>92</td><td>92</td><td>+9.5</td></tr> <tr><td>Quickness</td><td>87</td><td>87</td><td>+12</td></tr> <tr><td>Strength</td><td>97</td><td>97</td><td>+8</td></tr> </tbody> </table> |           |       |      | STAT  | Temp | Poten | Mod | Agility  | 87 | 87 | +10 | Constitution   | 95 | 97 | +7 | Memory | 70 | 70 | +2.6 | Reasoning | 63 | 70 | 0 | Self Discipline | 87 | 87 | +3 | Empathy | 68 | 70 | +2 | Intuition | 70 | 70 | +6 | Presence | 92 | 92 | +9.5 | Quickness | 87 | 87 | +12 | Strength | 97 | 97 | +8 | <table border="1"> <thead> <tr> <th>RR (Resistance Rolls)</th> <th>Total</th> </tr> </thead> <tbody> <tr><td>Channeling</td><td>-5</td></tr> <tr><td>Essence</td><td>+1</td></tr> <tr><td>Mentalism</td><td>+24</td></tr> <tr><td>Channeling/Essence</td><td>-1</td></tr> <tr><td>Channeling/Mentalism</td><td>+11</td></tr> <tr><td>Essence/Mentalism</td><td>+13</td></tr> <tr><td>Acrobatics</td><td>+7</td></tr> <tr><td>Disease</td><td>+121</td></tr> <tr><td>Power</td><td>+31</td></tr> <tr><td>Fear</td><td>+9</td></tr> </tbody> </table> |  |  |  | RR (Resistance Rolls) | Total | Channeling | -5 | Essence | +1 | Mentalism | +24 | Channeling/Essence | -1 | Channeling/Mentalism | +11 | Essence/Mentalism | +13 | Acrobatics | +7 | Disease | +121 | Power | +31 | Fear | +9 | <table border="1"> <thead> <tr> <th>RACE/STAT FIXED INFO</th> <th>Total</th> </tr> </thead> <tbody> <tr><td>Soul Departure</td><td>2nd</td></tr> <tr><td>Recovery Multiplier</td><td>x2</td></tr> <tr><td>Race Type</td><td>3</td></tr> <tr><td>Body Development</td><td>0-8-3-2-1</td></tr> <tr><td>Power Point Development</td><td>0-5-3-3</td></tr> <tr><td>Required Sleep</td><td>2 hrs</td></tr> <tr><td>Days Without Sleep</td><td>1 day</td></tr> <tr><td>Recover HP Resting</td><td>4/hr</td></tr> <tr><td>Recover PP Resting</td><td></td></tr> <tr><td>Recover ExP Resting</td><td>5/min</td></tr> </tbody> </table> |  |  |  | RACE/STAT FIXED INFO | Total | Soul Departure | 2nd | Recovery Multiplier | x2 | Race Type | 3 | Body Development | 0-8-3-2-1 | Power Point Development | 0-5-3-3 | Required Sleep | 2 hrs | Days Without Sleep | 1 day | Recover HP Resting | 4/hr | Recover PP Resting |  | Recover ExP Resting | 5/min |
| STAT  | Temp      | Poten | Mod  |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Agility   | 87        | 87    | +10  |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Constitution  | 95        | 97    | +7   |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Memory  | 70        | 70    | +2.6 |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Reasoning   | 63        | 70    | 0    |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Self Discipline   | 87        | 87    | +3   |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Empathy   | 68        | 70    | +2   |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Intuition   | 70        | 70    | +6   |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Presence  | 92        | 92    | +9.5 |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Quickness   | 87        | 87    | +12  |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Strength  | 97        | 97    | +8   |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| RR (Resistance Rolls)   | Total     |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Channeling  | -5        |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Essence   | +1        |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Mentalism   | +24       |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Channeling/Essence  | -1        |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Channeling/Mentalism  | +11       |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Essence/Mentalism   | +13       |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Acrobatics  | +7        |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Disease   | +121      |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Power   | +31       |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Fear  | +9        |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| RACE/STAT FIXED INFO  | Total     |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Soul Departure  | 2nd       |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Recovery Multiplier   | x2        |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Race Type   | 3         |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Body Development  | 0-8-3-2-1 |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Power Point Development   | 0-5-3-3   |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Required Sleep  | 2 hrs     |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Days Without Sleep  | 1 day     |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Recover HP Resting  | 4/hr      |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Recover PP Resting  |           |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Recover ExP Resting   | 5/min     |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Appearance: 96<br>Development Points: 84  |           |       |      | +15 vs Cold and Ice Based Attacks   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| <b>Offensive Bonus (OB)</b><br>Unarmed Combat: Total<br>Boxing: +62<br>Wrestling: +9<br>Melee Weapons: OB No SL FL Ch PI DB B#: Str: Fum<br>+15 White Alloy Long Kynac: +120 +15 +15 +15 +15 +15 +5 1-6 80 01-09<br>Table: Rapier<br>Broadsword: +50 0 0 0 0 0 +5 1-7 75-86 01-03<br>Table: Broadsword<br>Dagger: +63 0 0 0 0 0 +5 1-6 74-86 01<br>Table: Dagger<br>Missile Weapons: OB No SL FL Ch PI B#: Str: Fum<br>+10 Long Bow: +107 0 0 0 0 0 Auto 54-86 01-06<br>Table: Long Bow: 10' -20, 100' -40, 200' -30, 300' -40, 400' -50<br>+15 White Alloy Long Kynac: +38 +15 +15 +15 +15 +15 1-6 80 01-03<br>Table: Rapier: 50' -20, 100' -50<br>Dagger: +23 0 0 0 0 0 1-6 74-86 01<br>Table: Dagger: 10' -10, 20' -20, 50' -30                                      |           |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| <b>Defensive Bonus (DB)</b><br>Stat Skill Spec Armor Shield Total<br>Melee: +31 +5 +10 +30 +76<br>Missile: +31 +5 +10 +30 +76<br>Basic Spells: +5<br>Directed Spells: +31 +5 +10 +20 +66<br>Area Spells: +31 +5 5 0 +41<br>+15 vs Cold and Ice Based Attacks  |           |       |      |   |      |       |     |  |    |    |     | Armor Type: AT 13<br>Manners: -10<br>Missile: -10<br>Quickness: -5 |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Initiative Mod: +17<br>Perceive Any Sounds w/in 100' or w/in 25' Through Barrier, +10 Awareness Category when Hearing Involved<br>In Minimal Light, Can See 50' Perfectly Well and 100' Fairly Well<br>See only White, Black, Shades of Grey  |           |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |
| Exhaustion Points: 181<br>Power Points: 0   |           |       |      |   |      |       |     |  |    |    |     |  |    |    |    |        |    |    |      |           |    |    |   |                 |    |    |    |         |    |    |    |           |    |    |    |          |    |    |      |           |    |    |     |          |    |    |    |   |  |  |  |                       |       |            |    |         |    |           |     |                    |    |                      |     |                   |     |            |    |         |      |       |     |      |    |  |  |  |  |                      |       |                |     |                     |    |           |   |                  |           |                         |         |                |       |                    |       |                    |      |                    |  |                     |       |

| Skill                   | Specific         | Ranks | Mod  |
|-------------------------|------------------|-------|------|
| 1-H Edged               | Broadsword       | 0     | +48  |
| 1-H Edged               | Dagger           | 1     | +63  |
| 1-H Edged               | Long Kynac       | 15    | +100 |
| Alertness               |                  | 16    | +20  |
| Body Development        |                  | 16    | +105 |
| Boxing                  |                  | 4     | +42  |
| Chain                   |                  | 0     | +70  |
| Climbing                |                  | 6     | +60  |
| Contacting              |                  | 1     | +15  |
| Culture Lore            | Sindarin         | 3     | +28  |
| Disarm For (Armed)      | 1-H Edged        | 6     | +58  |
| Distance Running        |                  | 0     | +21  |
| Distance Running        |                  | 1     | +38  |
| First Aid               |                  | 10    | +43  |
| Foraging                |                  | 0     | -1   |
| Heraldry                | Arthedain        | 2     | +25  |
| Hiding                  |                  | 8     | +44  |
| History                 | Amor             | 1     | +22  |
| Hunting                 |                  | 0     | -1   |
| Language                | Adunaic Spoken   | 4     | +23  |
| Language                | Adunaic Written  | 4     | +23  |
| Language                | Bethleur Spoken  | 8     | +35  |
| Language                | Bethleur Written | 8     | +39  |
| Language                | Blam Spoken      | 1     | +14  |
| Language                | Dunael Spoken    | 4     | +23  |
| Language                | Dunael Written   | 4     | +23  |
| Language                | Quenya Spoken    | 5     | +39  |
| Language                | Quenya Written   | 4     | +23  |
| Language                | Sindarin Spoken  | 10    | +41  |
| Language                | Sindarin Written | 10    | +41  |
| Language                | Westron Spoken   | 6     | +35  |
| Language                | Westron Written  | 6     | +29  |
| Locate Hidden           |                  | 7     | +38  |
| Meditation              |                  | 2     | +7   |
| Music                   | Long Bow         | 13    | +82  |
| Observation             |                  | 11    | +48  |
| Own Realm Open Lists    | Anticipations    | 3     | 0    |
| Poetic Improvisation    |                  | 0     | -16  |
| Power Point Development |                  | 0     | 0    |
| Quickdraw               |                  | 5     | +60  |
| Region Lore             | Linden           | 3     | +28  |
| Riding                  | Horse            | 7     | +37  |
| Rowing                  |                  | 4     | +49  |
| Scaling                 |                  | 4     | +49  |
| Sense Ambush            |                  | 4     | +10  |
| Stalking                |                  | 6     | +40  |
| Surveillance            |                  | 1     | +17  |
| Swashbuckling           |                  | 5     | +67  |
| Swimming                |                  | 6     | +50  |
| Tale Telling            |                  | 0     | -16  |
| Thrown                  | Dagger           | 0     | +18  |
| Thrown                  | Long Kynac       | 0     | +18  |
| Tightrope walking       |                  | 4     | +49  |
| Tracking                |                  | 0     | -1   |
| Weight Lifting          |                  | 4     | +45  |
| Wrestling               |                  | 1     | +9   |

## Movement and Encumbrance

|             |    |
|-------------|----|
| Movement    | 01 |
| Encumbrance | 0  |

## Equipment

|                                    |  |
|------------------------------------|--|
| 1 Horse (Light)                    |  |
| 1 9 Akbutoge                       |  |
| 1 +10 Long Bow                     |  |
| 1 +10 High Steel Chain Shirt       |  |
| 1 +15 White Alloy Long Kynac       |  |
| 1 Bedroll (Heavy)                  |  |
| 3 Arrows                           |  |
| 1 Clothes, Including Cloak & Boots |  |
| 5 Trail Rations (Week)             |  |
| 1 Flint and Steel                  |  |
| 1 +10 High Steel Normal Shield     |  |
| 1 Quiver                           |  |
| 84 Arthedain Silver Piece          |  |
| 79 Arthedain Bronze Piece          |  |
| 23 Arthedain Gold Piece            |  |
| 1 Tinderbox                        |  |
| 00 Arthedain Silver Piece (Horn)   |  |
| 0 Broadsword                       |  |
| 1 Dagger                           |  |

Fuller's Long Bow Box  
+15 Long Bow  
2 gold tip arrows  
4 silver tipped arrows

Bag  
1 hammer  
6 pegs  
50' superior rope

## Personality Traits

Offstandish

Motivations

Acquire Knowledge

Alignment

Elvish

Demeanor

Quiet

Height

Weight

78"

6' 6"

190 lb

Hair Color

Eye Color

Blond

Pale Blue

Gender

Age (Months) Age (Years)

Male

743

61

Background

Lachpaur is the third son of Golodhllach and Gwaldir from the Harlindon hills. Golodhllach fought in the War of the Last Alliance and saw many of his kindred die. He has decided to stay to keep Lindon open for any elf that is ready to go West and has raised and taught his three sons to do the same. Lachpaur being the youngest has had his initial training in Lindon and has been told to learn of Eriador and of its people so he to can keep the path open to all elves. After he has been in the wilds for 50 years he is to return to continue his studies at home.

*Claws yelled  
Gwendar*

*Last Inn  
11 iron steel broadswords  
4 normal shield  
2 axes  
2 bows*

## General Description

Tall fair elf in a gray cloak. When traveling in well populated areas will cover his head and try to pass himself off as a Dúnedain.

## Experience Points

|                                   |      |
|-----------------------------------|------|
| 1 Fulcwian's / Long Fell          | 3000 |
| 2 Ambushed at Long Fell A         | 2000 |
| 3 Ambushed at Long Fell B         | 2250 |
| 4 Ambushed at Long Fell C         | 2000 |
| 5 Capture Malm Baig               | 2250 |
| 6 Descent to Long Lake            | 1000 |
| 7 Leaving Long Fell               | 800  |
| 8 Wolves, Hillmen                 | 1000 |
| 9 Fulcwian's Clan, Last Inn       | 1000 |
| 10 Last Inn, Turlin, Troll's Lair | 1100 |
| 11 Troll Lair Cleansed            | 1000 |
| 12 South Towards Eastwood         | 1000 |
| 13 Dispar, Duildin Hill           | 1000 |
| 14 Duildin Hill Treasure Vault    | 900  |
| 15 Duildin Hill Troll Attack #1   | 550  |
| 16 Duildin Hill Troll Attack #2   | 400  |
| 17 Duildin Hill Troll Attack #3   | 400  |
| 18 Duildin Hill Final Explore     | 600  |
| 19 Duildin Hill Divide Treasure   | 500  |
| 20 Orc Village                    | 1000 |
| 21 Orc Village - Mines, Main      | 1200 |
| 22 Orc Village, Leader,           | 1200 |
| 23 Orc Village, Cleaned Out       | 1200 |
| 24 Orc Village, Dark Temple       | 1000 |
| 25 Dark Temple Defeated           | 1500 |
| 26 Evil Eye                       | 1200 |
| 27 Maes Fao Arrival               | 1200 |
| 28 Maes Fao Big Battle            | 1500 |
| 29 Maes Fao Wizard Hunt           | 1500 |
| 30 Maes Fao Bickering             | 1000 |
| 31 Maes Fao Tomb                  | 1500 |
| 32 River Departure                | 1000 |
| 33 River Pirate Attack            | 1200 |
| 34 River Pirate Battle            | 1500 |
| 35 River Pirate End               | 1200 |
| 36 River Travel                   | 1000 |
| 37 Tharbad Enter                  | 1000 |
| 38 Tharbad Shopping               | 1000 |
| 39 Tharbad Brawl                  | 1200 |
| 40 Tharbad Extortion Ring         | 1100 |
| 41 Tharbad Extortion Ring         | 1200 |
| 42 Tharbad Extortion Ring         | 1500 |
| 43 Tharbad Extortion Ring         | 1200 |

51,850 xp

|        |        |           |
|--------|--------|-----------|
| Actual | Earned | Goal XP   |
| lv 6   | lv 6   | 70,001 xp |